



Huntress - Fan Art

Sculpted (zBrush), Retopologised and UV unwrapped within Maya. Texturing done in Substance Painter 2019. Rendered in Arnold Renderer.

*Based on Lois Van Baarle's Huntress | www.artstation.com/artwork/Azyvz

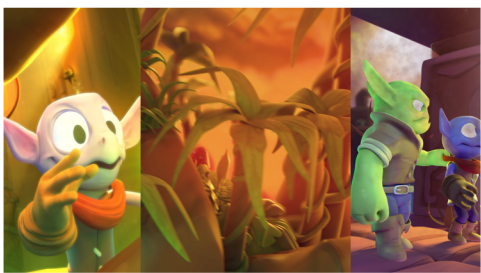
Software | zBrush, Maya 2019, Substance Painter 2019, Arnold Renderer



'Oddworld Abe' - Fan Art

Sculpted (zBrush), Retopologised and UV unwrapped within Maya. Texturing done in Substance Painter 2019 and some in Photoshop CC. Rendered in Arnold Renderer.

Software | zBrush, Maya 2019, Substance Painter 2019, Arnold Renderer, Photoshop CC



'Lowen' | Student Film 2019

Initial Block-Out model (Used for Layout), Modelled, Retopology, UV unwrapped Environment and Props (Queen Statue & Gem not Modelled by me), Sculpted extra details in MudBox 2019, Textures, Materials/Surfacing, Lighting and Rendering, Compositing in After Effects Utilising TrapCode's Suite, Animation, Clean-Up and Camera/Scene Set-Up. (Some foliage and background assets created by others on Lowen Team).

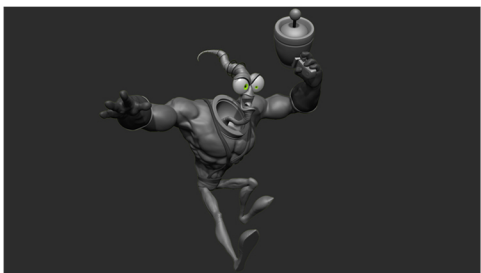
Software | Maya 2019, MudBox 2017, Photoshop CC, Arnold Renderer, After Effects CC



Lowen, Locryn, Hooded Figure - 'Lowen' | Student Film 2019

Character Design(s), Modelling, Retopology and UV Unwrap, Sculpted extra details in MudBox 2019, Poly Painted in Blender 2.74, Additional Texture work in Photoshop CC, Material/Surfacing, Lighting and Rendering.

Software | Maya 2019, MudBox 2017, Blender 2.74, Photoshop CC, Arnold Renderer



Earthworm Jim - Fan Art

Sculpted in zBrush.

Software | zBrush



Female Head Sculpt - Based on 'Julia Voth'

Sculpted in zBrush.

Software | zBrush



'Lowen' | Student Film 2019

Initial Block-Out model (Used for Layout), Modelled, Retopology, UV unwrapped Environment and Props (Queen Statue & Gem not Modelled by me), Sculpted extra details in MudBox 2019, Textures, Materials/Surfacing, Lighting and Rendering, Compositing in After Effects Utilising TrapCode's Suite, Animation, Clean-Up and Camera/Scene Set-Up. (Some foliage and background assets created by others on Lowen Team).

Software | Maya 2019, MudBox 2017, Photoshop CC, Arnold Renderer, After Effects CC